

Section 1

RULE 8 — SCORING

Section 1. Value of Scores

Scoring

ARTICLE 1. The following methods shall be used in scoring a game:

- a. Touchdown 6 points
- b. Field Goal 3 points
- c. Safety 2 points
- d. Successful try for point:
 - (1) By kicking 1 point
 - (2) By Passing 1 point
 - (3) By Running 2 points
- e. Forfeited Game 1-0

Section 2. Touchdown

When Scored

ARTICLE 1. A touchdown shall be scored for the team to which the ball legally belongs, when a down is completed and any part of the ball is on, above or behind the opponent's goal line. (exception) Ball is placed where Flags are pulled even through ball breaks plane, **Flags must cross.**

Section 3. Try For Point

Opportunity To Score 1 or 2 Points

ARTICLE 1. An opportunity to score one or two points, while time is out, shall be granted a team scoring a touchdown. There shall be one scrimmage play (one or two points) or a kick (one point) from any point between the inbounds line on or behind the opponent's three yard line, unless the point is changed by penalty. Team may pass for 1 point, run for two points, starting from three yard line.

When Scored

ARTICLE 2. The point shall be awarded if the try results in what would have been a touchdown, or field goal, or safety under rules governing play at other times.

Foul During Try For Point

ARTICLE 3. If an Offsetting foul occurs while the ball is ready-for-play, or during the down, the down shall be replayed. When a distance penalty is incurred by Team B during a successful try, Team A shall have the option of declining the

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score and repeat the try following enforcement or accepting the score with enforcement of the penalty from the spot of the next kickoff. A replay after a penalty against Team B may be from any point between the inbounds lines on the yardline where the penalty leaves the ball.

Next Play

ARTICLE 4. After a try for point the next play shall be a kickoff. The Field Captain of the team which was scored upon shall designate the kicking or receiving team.

Section 4. Field Goal**When Scored**

ARTICLE 1. A field goal shall be scored for the kicking team, when a drop kick (a ball dropped to the ground and kicked as it touches or rises from the ground) or a place kick (a ball kicked from a fixed position on the ground or on a tee not more than two inches removed from the ground, either held or set in a position) in flight or from a free kick following a fair catch awarded or a kick off, passes over the cross bar and over an upright or between the uprights of the receiving team's goal before touching the ground or a member of the kicking team, and no penalty incurred during the down is inflicted.

Next Play

ARTICLE 2. The play following the scoring of a field goal shall be a kickoff. The Field Captain of the team scored upon shall designate which team shall kick off.

Section 5. Touchback — Safety**When Scored**

ARTICLE 1. When the ball is out-of-bounds behind a goal line (except from an incompleated forward pass), when the ball becomes dead in possession of a player on, above, or behind player's own goal line, it is a touchback if the attacking team is responsible for the ball being on or behind the goal line; if the defending team is responsible, it is a safety. When an accepted penalty for a foul or an illegal forward pass leaves the ball on or behind the offending team's goal line it is a safety.

Responsibility

ARTICLE 2. The team responsible for a ball being on, above, or behind a goal line is the team whose player carries the ball to or across that goal line or imparts to the ball an impetus which forces it to or across that line; or incurs a penalty which leaves the ball on or behind that line.

Initial Impetus

ARTICLE 3. The impetus imparted by a player who kicks, passes, snaps or fumbles the ball shall be considered responsible for the ball's progress in any direction even though its course be deflected, or reversed, after striking the ground or after striking a player of either team. However, the initial impetus is considered expended and a new impetus is provided if a loose ball is illegally kicked or batted or it is contacted again after coming to rest.

Resulting from Foul

ARTICLE 4. When the penalty for a foul committed when the ball is loose leaves the ball behind the offender's goal line it is a safety; if behind the offended team's goal line, it is a touchback.

Play After Safety

ARTICLE 5. After a safety is scored, the ball shall belong to the defending team at its own 20 yard line and that team shall put the ball in play by a free kick which may be a punt, drop kick or place kick.

Play After Touchback

ARTICLE 6. After a touchback is declared, the ball shall belong to the defending team at its own 20 yard line and that team shall put the ball in play by a snap.

Section 6. Tie Game

Overtime Period

ARTICLE 1. When the game ends in a tied score, after a one minute intermission, the referee shall toss a coin in the presence of the opposing Field Captains, after first determining which Captain will call the fall of the coin.

- a. The Captain winning the toss shall choose one of the following:
 1. Run the offensive series.
 2. Defend the goal
 3. Designate which goal will be used for the duration of the overtime.
- b. The loser of the toss shall make a choice of the remaining options.

ARTICLE 2. The ball shall be placed on the 20 yard line nearest the designated goal, and Team A will have a series of four downs to attempt a score, as in regulation play. If intercepted by Team B, the series ends for A. If a touch-down is scored, the PAT will be attempted, series ending after the attempt. A field goal may be attempted, series ending after the attempt, unless the ball does not cross the scrimmage line and it is not yet 4th down.

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ARTICLE 3. After Team A completes its series, the teams will reverse positions and Team B (now Team A) will have a series of four downs to score. If the score remains tied, the procedure is repeated until there is a winner.

Penalties During Overtime

ARTICLE 4. Penalties shall be interpreted according to the regular rules of flag football.

Running and Passing Plays

ARTICLE 5. Each play shall begin by scrimmage, and include running and passing plays.

Section 7. Missed Field Goal

ARTICLE 1. After missed field goal attempt the ball goes back to the previous spot, if attempt was outside B's 20 yard line, inside B's 20 yard line it will be a touchback, next put in play on 20 yard line.

Scoring Variation

Teams may elect not to kick field goals and extra points. They may elect not to have goal posts, and may play on 120 yard field. All extra points shall start from three yard line.